Child Development Milestones – 2 years

The majority of children will achieve these milestones by the time they turn 2 years. All children develop at different rates. Some children are slower than others (developmentally delayed) but catch up with time. Other children, however, may have an underlying problem that causes their delayed development, and they may not catch up. It is important for these children to get as much treatment (early intervention) as possible. So if you are concerned about any aspect of your child's development, see your child health nurse or doctor for help without delay. If in doubt, it is better to have your concerns checked than to 'wait and see'.

/	An average child can	~	Signs of possible problems include		
	Gross motor				
	Run		Unable to run		
	Throw a ball		Unable to throw (depending on experience)		
	Walk up and down steps, holding on		Unable to use stairs		
	Jump two feet together		Unable to jump		
			Poor quality gait (walking pattern) – e.g. falling over, clumsy		
	Fine motor				
	Build a tower of 4-8 blocks		Clumsy with stacking blocks		
	Copy drawing of a vertical line		Unable to copy drawing a vertical line		
	Scribble in circles with crayon/pencil		Not interested in using a pencil; no scribbling		
	Help with dressing and undressing				
	Line three blocks up to make a train				
	Talking and understanding				
	Say 20-50 clear words		Limited vocabulary (less than 10 words)		
	Say clear, two-word sentences		No combination of words into sentences		
	Name pictures and objects when asked		Most of what is said is not easily understood		
	Follow two-step commands		Confused by short sentences		
	Show a broad understanding (receptive vocabulary) of 50 or more objects and pictures		Cannot understand more than 10-20 words		
	Show interest in books and stories		No interest in stories and books		
	Social				
	Play side-by-side with a same age friend				
	Identify many body parts				
	Help with dressing or undressing		No interest in personal skills like dressing or undressing		
	Help around the house with very simple tasks		No interest in helping in social/household activities		
	Use a spoon		No interest in learning to feed self		
	Show early imaginative play		Play is not representative or imaginative – just pushing, dropping, hitting toys/objects		
			No sense of who they are		



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•	An average child can	✓	Signs of possible problems include
	Intellectual		
	Open screw toy		
	Do puzzles with three items or shapes		No success or persistence to complete simple puzzles (1-3 pieces)
	Copy familiar or recent experiences in play (e.g. teddy goes to the doctor)		Play is physical and repetitive, with little pretending
	Use one object to stand for another, like a block for a car		Limited range of interests and activities in play

If you have any concerns about your child's development, see your child health nurse or GP. Copyright © 2003 Child Development Network. Reproduced with permission.

